

# Icebreakers

## Wink murder

**Group size:** Any size group

**Resources needed:** • Playing cards

**Instructions:**

- Select the same number of playing cards as you have young people ensuring you have included an ace (but only **one** ace!).
- Ask the young people to sit in a circle, draw one card each and keep it a secret. The player who draws the ace is the 'murderer' and they kill their victim by winking at them!
- The game begins quietly with the players sitting looking at each other, when someone catches the eye of the murderer they are killed and can die in any way they chose – quietly with a whimper or very, very dramatically! Once they are killed they are out of the game.
- The aim is to identify the murderer while trying not to be killed in the process, an incorrect guess leads to instant death!
- The winner is the person who guesses who the murderer is.